1. Each team will consist of up to 5 students per team from the same school. A school may enter up to two 5 person teams, but students may only participate on one team. Teams must register to participate by the listed team registration deadline.
2. A round will consist of 20 questions being read. Each round will consist of a maximum of 2 teams competing. Ties will be broken by an additional question. Each question answered correctly by a team will grant the team one point. There is no penalty for wrong answers. The team with the highest number of points at the end of 20 questions will be declared the winner for the round.
3. Any team who does not arrive on time for their round will automatically forfeit that round.
4. Questions for the competition will be gathered from a quiz bowl bank and will not include true/false or multiple-choice questions. All questions will be open-ended. The moderator will be responsible for screening, selecting, and preparing the questions for the Quiz Bowl. Once selected, the moderator will keep the final set of questions confidential until the Quiz Bowl event.
5. The moderator will read the questions and determine if the responses are correct or incorrect. The moderator will begin each round by conducting a buzzer function check for each team.
6. A team may attempt to answer the question by being the first to press the buzzer after the moderator completes reading the question.
7. The team will have 5 seconds to answer once the moderator recognizes the team. A time/score keeper will monitor time and score. The teams will have 30 seconds to buzz in to answer the question once it has been read.
8. A team may confer with its members prior to buzzing in, but cannot confer once buzzed in. The first answer by that team is the answer for the team. Only one member of the team may answer the question, but that team member does not have to answer all questions. A team may only answer one time per question.
9. If no team signals within 30 seconds, that question is discarded and the moderator will proceed to the next question without giving the answer.
10. If both teams guess incorrectly, the moderator will repeat the entire question if needed and give the correct answer.
11. Once the moderator rules a team’s answer is incorrect, the other team will be recognized by the moderator and given an opportunity to answer the question. If a member of a team buzzes in before the question is fully read or attempts to answer a question before the moderator recognizes them, that team will not be awarded points for that question.
12. Any team member may request that the moderator reread a question if no team has buzzed in. Once a team has buzzed in, no question will be reread until that team provides an answer.
13. The decision of the moderator is final.
14. Any incorrect information given by a team in their answer will equal an incorrect response.

1. Any team may request a buzzer check at any time. It is the team’s responsibility to make sure their equipment is functioning.
2. A player acting in a disruptive or unsportsmanlike manner can be given a conduct warning and, on the second violation, may be removed from the competition.
3. No player will be allowed to have a cell phone or communication device while participating in a round. The moderator will provide a basket for players to place all devices in while participating. Any team found violating this rule will be automatically disqualified.
4. The competition is a single elimination bracket style tournament.